Bachelor of Applied Science Learning Technologies

The Bachelor of Applied Science in Learning Technologies is designed to meet the increasing workforce demand to support schools, businesses, and industries, with a particular emphasis on Science, Technology, Engineering, and Mathematics (STEM), and prepares students for careers through a broad knowledge of tools, techniques, and methods used by learning technology professionals. Focuses include technologies for **internet development, game design, instructional systems, and information processing.** Skills acquired are critical thinking and problem-solving competencies for selecting, using, and implementing a variety of technology tools in STEM fields, leadership, applying technology, and creating innovative applications for information and knowledge management initiatives.

LEARNING TECHNOLOGIES CAREER PATHS

- **Software Developer**
- **Project Manager**
- **Computer Graphics Designer**
- **Network Administrator**
- **Web Master**
- **Instructional Design Specialist**
- **Game Designer**
- **Organizational Development Specialist**

Customize Your Degree Plan With Your Transfer Credit

Our faculty and staff will assist with the development of a unique degree plan for each student which optimizes credit from previously completed coursework (workforce, military, and STEM credit) and or experiences and assures the completion of 36 hours of upper level coursework, at least 24 hours of upper-division coursework in residence, and 60 hours of STEM coursework.

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ci-advising@unt.edu
lt.unt.edu/undergraduate

RESOURCES FOR LEARNING TECHNOLOGIES STUDENTS

RESEARCH LABS

The SURGE Lab (**S**imulation **U**ser **R**esearch **G**ame **E**xperience Lab) is dedicated to advancing research in Virtual Reality (VR), Augmented Reality (AR), Extended Reality (XR), and Mixed Reality (MR).

TSci (**T**eam **Sci**ence) is a multidisciplinary field that concentrates on the interpersonal, intrapersonal, organizational, physical, environmental, technological, societal, and political contextual factors in the workplace. Team Science touches on the collaborative functioning of teams and small groups in the workplace, often involving cross-disciplinary and cross-functional groups.

CAREER COACHING AND INTERNSHIPS

The College of Information provides a full range of services to support students and alumni at all points along their career path, from their freshman year to post-graduation. Career Coaches and Internship Specialists are available for personalized career advising. They can help you discover your path, explore majors and careers, gain experience, and achieve your goals.

SCHOLARSHIPS

To recognize exceptional academic and creative accomplishments, The University of North Texas, The College of Information, and The Department of Learning Technologies offer financial support and several scholarship opportunities to undergraduate students.

MENTORSHIP

The Dr. Yvonne J. Chandler Mentorship Program is a resource for College of Information students to enhance their professional knowledge, skills, and success in their fields. The Mentorship Program offers opportunities for alumni and students to develop deeper relationships with colleagues, network for job opportunities, share best practices, collaborate on research, and increase engagement within the UNT community of experienced alumni, new alumni, and current students.

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As an official iSchool, The College of Information houses a variety of academic degrees and certificate programs in information science, library science, computing and technology systems, linguistics, learning and cognition, human performance, and data science.

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