



GET YOUR M.S. IN LEARNING TECHNOLOGIES

What is Learning Technologies (LT)?

A growing multidisciplinary field focusing on designing, developing, implementing, and evaluating technology-supported educational or training environments.

Designed to develop professionals who:

- Understand Learning and Cognition
- Create Innovative Learning Solutions
- Make informed decisions related to educational or training needs

Career Outlook

The M.S. in Learning Technologies program prepares students to take the lead in technology-related careers such as instructional designer, corporate trainer, AI administrators and trainers, e-learning specialist, learning data analyst, VR/AR curriculum developer, project manager, machine learning engineer.

36 Hour Program

- 12 Hours Core Courses
- 12 Hours Foundation Courses
- 12 Hours Program Concentration



Admission Considerations

- GRE Not Required
- Average GPA of Admitted Students is 3.5 (last 2 semesters)
- Minimum GPA is 3.0

Portfolio Instead of a Thesis

Funding

- Competitive Graduate Assistantships and Scholarships are available

Marketable Skills

- Instructional design & development
- Applying AI & emerging technologies in education & training
- Project management & leadership skills
- Data analysis & evaluation to inform decision-makers
- Digital design & video editing for education & training
- Critical thinking & creative problem-solving skills



Contact Us
LT-MS-Admissions@unt.edu
<https://lt.unt.edu/mslt>



Why choose UNT's M.S. in Learning Technologies?

- The online master's in learning technologies (educational technology) program is ranked 2nd in the nation for best value by CollegeValuesOnline.com, 2nd in the nation for affordability by TopMastersinEducation.com, and 11th in the nation by intelligent.com.
- The M.S. in Learning Technologies is a STEM-designated program and is offered both online and in person.



“I was in my final semester of the M.S. in Learning Technologies program when I interviewed for an instructional designer position at Peterbilt. When they asked questions, I had examples. I was able to say, ‘Oh, you need onboarding training? I've made onboarding training for three different companies. You want backend web development for your e-learning modules? Great! I've developed e-learning modules. Here's an example.’ That's what UNT helped with the most — giving me the confidence to speak the language and to try new things and get feedback.”

Carrie Burt

Instructional Designer
Peterbilt Motors Company

Possible Career Paths

- Instructional Designer
- e-Learning Specialist
- VR/AR Curriculum Developer
- Corporate Trainer
- Learning Technologist
- Technology Coach
- Learning Data Analyst
- AI Learning Solutions Analyst
- Digital Designer

Optional Concentrations:

- AI in Education
- Learning Analytics
- Instructional Design and Technology
- Teaching and Learning with Technology
- Workforce Leadership and Performance Management

A general M.S. in Learning Technologies degree is also available for those who do not pursue a concentration.



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